

GAMING JURISDICTION Largest in the EU

I-GAMING LICENCES 490+

CUSTOMER ACCOUNTS 26.6 million +

REGULATOR

Malta Gaming Authority (MGA)

SYSTEMS

Cloud Ready Jurisdiction

SKILL GAMES LAW

Issued in February 2017









MALTA SKILL GAMES LAW

As the first jurisdiction in the EU that introduced regulated remote gaming, with an average of a hundred new applications a year and being the largest EU i-gaming jurisdiction, Malta's success in the i-gaming arena is undisputed.

Malta's strategy in i-gaming has been bold and unique. The legislator decided to focus on regulation and transparency, providing a strict approach to licensing and monitoring of gaming operations. This has resulted in optimum protection for players on the one hand, to providing a regulatory solution to operators on the other, thereby achieving a balance between two opposing needs: the suppliers' and the customers'.

Malta's main advantage is the fact that it is an onshore jurisdiction. Maltese operators do not face the difficulties that offshore operators face with exchange controls, access to capital markets, access to e-wallets and payment gateways worldwide. In the case of Malta i-gaming licensees, players find comfort in knowing that they are dealing with an onshore jurisdiction whose legislation is in line with the applicable EU legislation and international agreements.

PROCEDURE

STAGE 1 - APPLICATION:

- Fit & Proper Test:
 - Due diligence on directors of the prospective gaming company and shareholders having 5% or more interest
 - Business Adequacy: Business plan
 - 3-year financial projections
- Operational & Statutory Requirements:
 - Company formation
 - Website text and content relations with service providers technical documentation
 - System/operations control procedures

STAGE 2 - SYSTEMS AUDIT

- Go-ahead by MGA to implement the proposed infrastructure prior to going live
- Implementation and systems audit, to be completed within 60 days from go-ahead
- Issuance of licence valid for 10 years

STAGE 3 – POST-LICENSING REQUIREMENTS

- Go live within 60 days from licence
- Compliance audit with first year of operation

BENEFITS OF SETTING UP SKILL GAMES COMPANY IN MALTA







Fast Process, 10 weeks



No Financial Guarantee

Required



5% Net Effective Corporate Tax



Technology & Game Neutral Regulations



TYPES OF LICENCE

Business to Consumer (B2C) licence – a licence to offer skill games services to consumers.

Business to Business (B2B) licence – a licence to offer skill games supply to other businesses, excluding end customers.

STATUTORY REQUIREMENTS

- A Maltese or other EU/EEA body corporate
- No restrictions on the nationality of the ultimate beneficial owners of the body corporate
- A Key Official, Money Laundering Reporting Officer and Security Officer appointed
- Provision of access to data to the MGA
- The operator must pay gaming tax in Malta
- Players' funds must be kept separate from operations' funds

LICENSING FEE

For B2C skill games licence the following is payable: a fixed annual licence fee of €10,000 and a variable compliance contribution being a scaled percentage of the gaming revenue as follows:

first €2,000,000	0.50%
next €3,000,000	0.75%
next €5,000,000	1.00%
next €5,000,000	1.25%
next €5,000,000	1.50%
next €10,000,000	1.75%
remainder	2.00%

For B2B skill games licence the fixed annual licence fee is that of €10,000 and no variable licence contribution is applicable.

OPERATIONAL REQUIREMENTS

- Anti-money laundering measures
- Protection of players' funds measures
- Self-exclusion facility for players
- Fair and transparent game rules
- Information security measures
- Player monitoring and classification

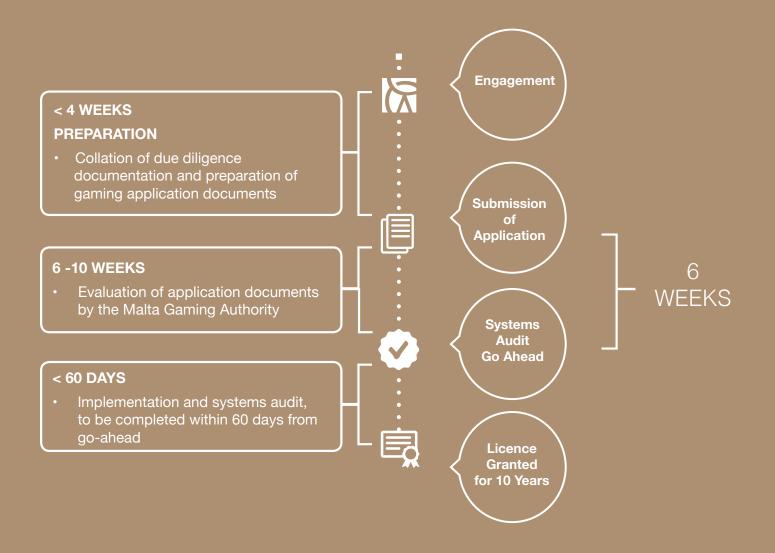
MINIMUM SHARE CAPITAL

Paid up share capital of €40,000



SKILL GAMES LICENCE: SETTING UP IN MALTA

Application Process - Timeline



WHY WORK WITH US?



Success Rate: Problem Solving, Integrity, Honesty



12+ Years: of Experience in the Gaming Sector



We're lawyers: Lawyer-Client Privilege Guaranteed



Dedicated Gamin

Law Practice



Our Ethos: Big Firm Expertise, Small Firm Personal



Лaltа